Old Colony RVTHS **Exploratory Assembly for Freshmen**

September 9, 2015

Exploratory Basics

- Exploratory allows students to get to know what the different programs are like and the potential career pathways of them.
- Each student will explore 8 different shop areas.
- Students selected five. Three were assigned.
- Students must explore at least 1 non-traditional shop.
- Each Exploratory has
 - "Related" (classroom)
 - "Shop" (hands-on) component.

Exploratory Grading

- Students earn a daily grade for both Related and Shop in each of the exploratory programs.
 - Both grades are entered into the Shop grade book.
 - Related is weighted 25%
 - Shop is weighted 75%
- After all 8 exploratories, students will identify their shop preferences, in order.
- You cannot pick a shop you have not explored.
- The students with the highest point average are placed first according to their shop selections.

Very goo

Average

Good

- All exploratories are equally important.
- To place at the top of the selection list, you must do well in ALL of your exploratories.

Shop Placement

- After all exploratories, students will re-select their top choices.
- The students with the highest point average are placed first according to their shop selections.
- If a shop fills, based on point average, before a student gets his/her first choice, the Guidance Counselor then moves to the student's second the third choice and so on, depending upon whether there is an opening in the shop.

Shop	Limit
Automotive Technology	12
Computer Aided Design & Drafting (CADD)	14
Computer Information Systems (Business Technology or	
Programming w/ Web)	16
Cosmetology	14
Culinary Arts	15
Electronics Engineering Technology	10
Electrical	12
Graphic Communication & Design	14
Health Careers	14
House & Mill Carpentry	12
Machine & Tool Technology	12
Metal Fabrication & Joining	
Technologies (Welding)	12
	Automotive Technology Computer Aided Design & Drafting (CADD) Computer Information Systems (Business Technology or Programming w/ Web) Cosmetology Culinary Arts Electronics Engineering Technology Electrical Graphic Communication & Design Health Careers House & Mill Carpentry Machine & Tool Technology Metal Fabrication & Joining

Shop Expectations

For ALL SHOPS

- All school rules apply.
- Dress code as in handbook (no tank tops, no low cut tops or exposed mid-drifts, no ripped jeans, etc). NOTE: Shorts are not allowed in any shop.
- Additional clothing requirements per shop are listed on the handout. Students who do not comply with shop specific clothing requirements will be required to call home for a change of clothes and will not be able to participate until wearing appropriate clothing.
- Grades will be affected by being unprepared for shop.
- Shop break
 - Mid-morning (between 8:40 and 9:10 depending on the shop)
 - Bring a snack or bring \$\$ to buy breakfast snack



Shop Expectations

Safety Glasses

- All students will be issued 1 pair of safety glasses at no charge.
- It is the student's responsibility to have their safety glasses every day in shops where they are required.
- Students who do not have their safety glasses will be required to purchase another pair at \$5.00/pair.

Student Name:	2014-15 Exploratory Grade Report
Exploratory Shop/Related:	

Ratings Scale:	Element Score	Final Score
Excellent	20 points	95 - 100
Above Average	18 – 19 points	85 - 95
Average	15-17 points	75 – 85
Fair	13-14 points	65 – 75
Poor	0-12 points	<65

	RELATED Maximum score 100 points 25% of overall grade					SHOP / LAB Maximum score 100 points 75% of overall grade							
	Interest in learning shop academic foundation	Completes class assignments and homer ork as instructed	Cooperation and respect for peers and instructors	Attendance and punctuality	Demonstrates interest through active participation		Total Related Score (Maximum 100 points)	Effort and willingness to follow instructions	Demonstrates Basic Understanding	Cooperation and respect for peers and instructors	Demonstrates shop safety and proper tool handling	Quality and completeness of tasks	Total Shop/Lab Score (Maximum 100 points)
DAY 1													
DAY 2													
DAY 3													
DAY 4													
DAY 5													
TOTAL													
Average (divided by													
5)													
Comments:													

SIGNATURES - Related Instructor:	Shop Instructor:	





Exploratory Number	Calendar dates
1	9/14/15 - 9/18/15
2	9/21/15 – 9/25/15
3	10/13/15 - 10/16/15
4	10/19/15 - 10/23/15
5	11/9/15 – 11/16/16
6	11/17/15 - 11/24/15
7	12/14/15 - 12/22/15
8	1/4/16 - 1/8/16

Students will begin in their assigned shop on 1/25/16.

Your Schedule

Exploratory Courses 2015-2016

Student	YOUR NAME
Judent	

Exploratories:		Start	End
•	Automotive Technology Exploratory [01]	9/14/2015	9/18/2015
	CADD Exploratory [02]	9/21/2015	9/25/2015
	Information Systems Exploratory [03]	10/13/2015	10/16/2015
	Cosmetology Exploratory [04]	10/19/2015	10/23/2015
	Culinary Arts Exploratory [05]	11/9/2015	11/16/2015
	Electronics Engineering Exploratory [06]	11/17/2015	11/24/2015
	Graphic Communication Exploratory [07]	12/14/2015	12/22/2015
	Health Careers Exploratory [08]	1/4/2016	1/8/2016

Summary

- Give your best effort in each exploratory.
- Go prepared to work,
 - in correct clothing
 - with correct supplies.
- Keep an open mind about the possibilities.